

Instructions: Show all work. Answers without work required to obtain the solution will not receive full credit. Some questions may contain multiple parts: be sure to answer all of them. Give exact answers unless specifically asked to estimate.

- Plot the points $P(3, -2, 3), Q(7, 0, 1), R(1, 2, -1)$ on the graph below. Label the axes appropriately using the right-hand rule.

- The points in #1 form a triangle. Find the length of each side and determine if the triangle is a right triangle.

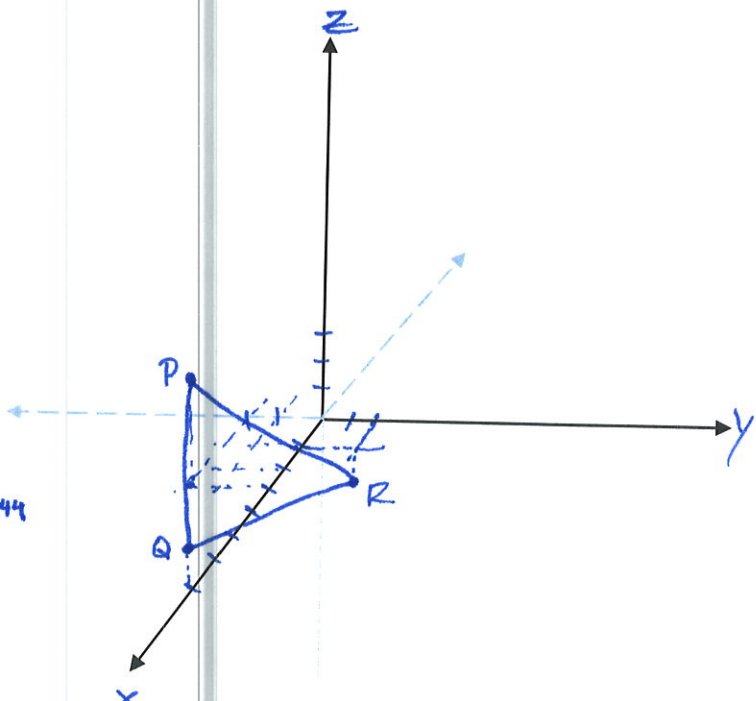
NO

$$\| \vec{PQ} \| = \| \langle -4, -2, 2 \rangle \| = \sqrt{16+4+4} = \sqrt{24} = 2\sqrt{6}$$

$$\| \vec{QR} \| = \| \langle 6, -2, 2 \rangle \| = \sqrt{36+4+4} = \sqrt{44} = 2\sqrt{11} \text{ long}$$

$$\| \vec{PR} \| = \| \langle 2, -4, 4 \rangle \| = \sqrt{4+16+16} = \sqrt{36} = 6$$

$36+4 \neq 44$



- Find the midpoint of the side \overline{QR} .

$$\left(\frac{7+1}{2}, \frac{0+2}{2}, \frac{1-1}{2} \right) = (4, 1, 0)$$

- Describe in words what the graph of $y^2 + z^2 = 16$ looks like (including its orientation in space).

*Circular
Cylinder wrapped around the x-axis of radius 4*

- Consider the vector $\hat{i} + \sqrt{3}\hat{j}$.

- Find its length. $\sqrt{1^2 + (\sqrt{3})^2} = \sqrt{4} = 2$

- Find a unit vector in the same direction.

$$\frac{1}{2}\hat{i} + \frac{\sqrt{3}}{2}\hat{j}$$

- Write the vector in polar form.

$$2 \left(\cos \frac{\pi}{3} \hat{i} + \sin \frac{\pi}{3} \hat{j} \right)$$

- Find the angle between the vectors $\langle 3, -1, 5 \rangle$ and $\hat{i} + 2\hat{j} - 2\hat{k}$.

$$\cos \theta = \frac{3 - 2 - 10}{\sqrt{9+1+25} \sqrt{1+4+4}} = \frac{-9}{\sqrt{35}\sqrt{9}} = \frac{-3}{\sqrt{35}}$$

$$\theta = \cos^{-1} \left(\frac{-3}{\sqrt{35}} \right) \approx 120.4^\circ$$

or 2.1026 radians

- For the matrices $A = \begin{bmatrix} 1 & 2 \\ -1 & 3 \end{bmatrix}, B = \begin{bmatrix} 4 & 0 \\ 1 & -2 \end{bmatrix}$ find the following:

- $A + B$

$$\begin{bmatrix} 5 & 2 \\ 0 & 1 \end{bmatrix}$$

- AB

$$\begin{bmatrix} 4+2 & 0-4 \\ -4+3 & 0-6 \end{bmatrix} = \begin{bmatrix} 6 & -4 \\ -1 & -6 \end{bmatrix}$$